

# The direct comparison between standard and customized software

	Standard software	Customized software
<b>Availability</b>	Immediately	Possible in less than 100 days with Spryker
<b>Integration</b>	Complex - processes, and interfaces must be adapted	Simple - software is adapted to processes - not the other way around
<b>Interfaces and adaptations</b>	Partly possible, in most cases at an additional cost	Can be implemented at any time
<b>Know-how</b>	Intensive training of all stakeholders required in order to map processes uniformly	DevOps approach - deep software know-how right from the start
<b>Update / Release</b>	Limited influence	Flexible and independent
<b>Costs</b>	In most cases, monthly license costs (depending on scope, extra costs for customization, releases, and adaptations)	One-time project costs, possible maintenance or support costs

